

VICKY CARR

Motion Graphic Designer

Multi-award-winning animator, editor, and designer based in London, I specialise in bringing creativity and storytelling to life through a diverse range of projects for high-profile clients. I have industry knowledge of various computer software, combining technical expertise with strong communication, organisation, and problem-solving skills to deliver impactful, polished work. I thrive in both independent and collaborative environments, always looking for new ways to push creative boundaries and deliver something truly special.

CONTACT

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EDUCATION

Animation BA at the University for the Creative Arts with first-class honours.

Art and Design Foundation Studies at the University for the Creative Arts with distinction.

SKILLS

Industry level skills in TV Paint, Adobe Creative Suite especially After Effects, Illustrator, Premiere, Cinema 4D, Microsoft 365.

REFERENCE

References available upon request.

EMPLOYMENT

April 2025 - Present Day

Motion Graphic Designer at Twenty3

Filming, editing, and creating motion graphics for multiple sports content. Supporting shoots and collaborating closely with the production team. Clients: Fan Capital, Williams F1, Alex Albon, LiveScore.

October 2023 - October 2024

Motion Graphic Designer at 50 Sports

Delivered 2D animations (with some 3D) across varied projects, independently and in teams.

Clients: Ferrari, Premiership Rugby, FA, FIFA, England Football Learning, EPCR, Qatar Airways, DHL, Shell.

March 2022 - October 2023

Junior Motion Graphics Editor and Animator at Contented

Produced social, digital, and big-screen animations. Communicated directly with clients, including to help rebrand the Birmingham Phoenix for The Hundred.

Clients: The ECB, The Hundred, LinkedIn, L'Oréal, New Balance, BBC Music, Marvel.

Oct 2020 - March 2022

Junior Animator at The Surgery

First in-house animator. Delivered internal comms animations and worked closely with designers on pre-production.

Clients: Met Police, Paramount+, CAA, Cadent Gas.

Aug - Oct 2020

Graphic Design intern at Peckwater Brands

Created graphics and animations for ghost kitchen brands, managing multiple Instagram accounts and helping launch a pix-and-mix brand from scratch.

Clients: Proper Tasty by BuzzFeed.

OTHER WORK

- **Eddsworld** - Animator and illustrator.
- **TASTE** - Graphic designer and animator for Taste, event to celebrate queer east and south east asian talent.
- **Bears in Trees** - *Heaven Sent a Coffee Cup* - Live action music video with 2D animation overlays - Animator and Set Design Assistant.
- **Hayd** - *Airplane Mode* - animated lyric video - Animator.
- **Little Watering Can** - *Poetry Book* - Hand drawn illustrations.
- **I Am Normal** - *PCOS Documentary* - Graphic Designer and Storyboard Artist.
- **Kick-Arse Employer Brands Podcast** - Podcast Editor and Designer.
- **A Flea in a Jar** - *Personal project* - frame by frame animated short - Best Animation at Sicily Independent Film Awards, Best Student Animation at Venice Shorts, Best Student Film at Indie Shorts, Student Pioneer Award at DEFF, Best Woman Director-Short Film at GIMFA, and awarded finalist, semi-finalist, and selected in multiple film festivals around the world.
- **Spin** - *Personal project* - frame by frame animated short - People's Choice award at Screentest: The UK's National Student Film Festival and selected in multiple film festivals around the world.